



<https://www.internshipsca.com/job/riot-internship/>

## Riot Internship Program 2026 / 2027 New Application

### Description

Are you passionate about gaming and looking for an opportunity to break into the gaming industry? Riot Games is offering a dynamic internship program that provides aspiring professionals with a chance to gain valuable experience and contribute to the development of our games.

### Responsibilities

1. **Collaboration:** Work closely with cross-functional teams, including game designers, developers, artists, and quality assurance testers, to support various aspects of game development.
2. **Research:** Conduct research on gaming trends, player behavior, and industry best practices to provide insights and recommendations for game improvement.
3. **Testing and Feedback:** Playtest our games, identify bugs, and provide feedback to help improve gameplay, balance, and overall user experience.
4. **Content Creation:** Contribute to the creation of content, including written materials, videos, and social media posts, to engage with the gaming community.
5. **Data Analysis:** Analyze in-game data and player feedback to generate actionable insights and contribute to data-driven decision-making processes.
6. **Learning and Development:** Participate in workshops, training sessions, and mentorship opportunities to enhance your skills and knowledge in the gaming industry.
7. **Project Support:** Assist in various game development projects, such as game events, marketing campaigns, and community engagement initiatives.

### Qualifications

1. Enthusiasm for gaming and a deep understanding of Riot Games' titles.
2. Strong communication skills, both written and verbal.
3. Ability to work collaboratively in a fast-paced, creative environment.
4. Detail-oriented with a keen eye for identifying issues and suggesting improvements.
5. Eagerness to learn and adapt to new challenges.
6. Pursuing a degree in a relevant field (e.g., game design, computer science, marketing, communications) is a plus.

### Job Benefits

1. **Compensation:** Provide a competitive stipend or hourly wage to compensate interns for their work during the internship.
2. **Hands-On Experience:** Offer the opportunity to work directly on projects related to game development, marketing, community engagement, or other areas of interest.
3. **Learning Opportunities:** Provide access to workshops, training sessions,

### Hiring organization

Riot

### Employment Type

Intern

### Duration of employment

3 Months

### Industry

Video Game Developer

### Job Location

Toronto, Ontario, Canada, 416,  
Toronto, Ontario, Canada

### Working Hours

09

### Date posted

April 7, 2026

### Valid through

28.09.2026

and mentorship programs to help interns develop new skills and gain insights into the gaming industry.

4. **Networking:** Encourage interns to connect with professionals in the field, both within Riot Games and through industry events and conferences.
5. **Career Development:** Offer guidance and support for future career planning, including resume building, interview coaching, and career advice.
6. **Flexible Hours:** Provide flexibility in work hours, if possible, to accommodate interns' academic schedules.
7. **Company Culture:** Highlight a positive and inclusive work culture that values diversity and encourages collaboration and creativity.
8. **Employee Discounts:** Offer discounts on Riot Games' products or other gaming-related merchandise.
9. **Community Engagement:** Encourage interns to engage with the gaming community, attend gaming events, and participate in Riot Games' community initiatives.
10. **Access to Games:** Provide interns with access to Riot Games' titles and in-game content.
11. **Feedback and Evaluation:** Offer regular feedback and performance evaluations to help interns track their progress and areas for improvement.

## Contacts

1. **Visit the Riot Games Careers Page:** Go to the Riot Games Careers page on the Riot Games website. This page will list available job and internship opportunities.
2. **Search for Internship Positions:** Use the search or filter options on the careers page to specifically look for internship positions. You can filter by location, department, or other relevant criteria.
3. **Select a Position:** Click on the internship position that interests you the most. Read the job description carefully to understand the role's responsibilities, qualifications, and requirements.
4. **Create an Account or Log In:** If you haven't already, you may need to create an account on the Riot Games career portal. If you already have an account, log in to access the application form.
5. **Complete the Application:** Fill out the online application form with your personal information, education, work experience, and any other required details. Be sure to attach your resume and any other requested documents, such as a cover letter or portfolio.
6. **Submit Your Application:** After thoroughly reviewing your application to ensure it's complete and accurate, submit it through the online portal.
7. **Confirmation Email:** You should receive a confirmation email acknowledging the receipt of your application. This email may also provide information about the next steps in the application process.
8. **Interviews and Assessments:** If your application is shortlisted, you may be contacted for interviews, assessments, or additional evaluations. Prepare for these stages by researching Riot Games and the specific internship role.
9. **Follow-Up:** After interviews or assessments, send a thank-you email to the interviewers to express your continued interest in the position.
10. **Offer and Acceptance:** If you successfully pass all stages of the selection process, you may receive an internship offer. Review the offer carefully, negotiate if necessary, and formally accept the offer according to the provided instructions.
11. **Onboarding:** Once you've accepted the offer, Riot Games will provide you with information about the onboarding process, including orientation, paperwork, and any other preparations required before your internship begins.

